Theme-D-Intr User Manual

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Introduction

Theme-D-Intr is a software library allowing the use of the introspected GObject modules in Theme-D.

Installation

Debian forky (testing) and sid (unstable) and Ubuntu Resolute

If you use the Synaptic Package Manager install the packages theme-d-intr and theme-d-intr-dev . If you want to install the example programs install one or both of the packages theme-d-intr-gtk3-examples and theme-d-intr-gtk4-examples. In order to install the packages from the command line give command

```
sudo apt install theme-d-intr theme-d-intr-dev
```

and optionally one or both of the commands

```
sudo apt install theme-d-intr-gtk3-examples
sudo apt install theme-d-intr-gtk4-examples
```

Other Debian-based Systems

• Install Guile 3.0 is you don't have it already.

- Install Theme-D version 7.2.3 is you don't have it already. See Theme-D User Guide [https://www.iki.fi/tohoyn/theme-d/theme-d-user-guide-7.2.3.pdf] for instructions.
- Install G-Golf. See http://www.iki.fi/tohoyn/g-golf-debian/.
- Create a directory for the build and download packages theme-d-intr-0.20.4.tar.xz and theme-d-intr_0.20.4-1.debian.tar.xz there.
- · Execute the following commands

```
tar xvf theme-d-intr-0.20.4.tar.xz
ln -s theme-d-intr-0.20.4.tar.xz theme-d-intr_0.20.4.orig.tar.xz
cd theme-d-intr-0.20.4
tar xvf ../theme-d-intr_0.20.4-1.debian.tar.xz
dpkg-buildpackage --no-sign -b
```

in the directory.

• Give command cd . . and install the packages with commands

```
sudo dpkg -i theme-d-intr_0.20.4-1_ARCH.deb
sudo dpkg -i theme-d-intr-dev_0.20.4-1_all.deb
```

The architecture ARCH can be computed by

```
dpkg-architecture -q DEB_HOST_ARCH
```

You can install the example programs by installing one or both of the packages theme-d-intr-gtk4-examples_0.20.4-1_all.deb and theme-d-intr-gtk3-examples_0.20.4-1_all.deb.

• Ensure that your Guile installation file ~/.guile contains the following lines:

```
(use-modules (oop goops))
(default-duplicate-binding-handler
  '(merge-generics replace warn-override-core warn last))
```

Other UNIX Systems

- Install the G-Golf library. See https://www.gnu.org/software/g-golf/install.html [https://www.gnu.org/software/g-golf/install.html] .
- Unpack package theme-d-intr-0.20.4.tar.xz into some directory.
- Change to the subdirectory theme-d-intr-0.20.4 and give commands

```
./configure
make
sudo make install-complete
```

• Ensure that your Guile installation file ~/.guile contains the following lines:

```
(use-modules (oop goops))
(default-duplicate-binding-handler
  '(merge-generics replace warn-override-core warn last))
```

Using Theme-D-Intr without Installing

It is possible to use the software without installing it. First give the following commands in the subdirectory theme-d-intr-0.20.4:

```
./configure make
```

Modify the file \sim / . guile as in a normal installation (see the previous section). Now you can launch the uninstalled environment by giving command

```
./uninstalled-env bash
```

in subdirectory meta. You also have to take care that the Theme-D module search path (option -m or -M for the Theme-D compiler and linker) contains the directory xxx/theme-d-intr-0.20.4/theme-d-code. See Theme-D User Guide for a description of the module search path.

Example Programs

It is recommended that you copy the example programs into your home directory for building them. If you have installed Theme-D-Intr normally go to directory /usr/share/doc/theme-d-intr-gtk4-examples. If you use Theme-D-Intr without installed it go to the subdirectory examples in the source code. Give command

```
cp -avi intr-gtk4-examples MYDIR
```

where MYDIR is the directory where you want to install the programs. Then, go to the directory / usr/share/doc/theme-d-intr-gtk3-examples or examples and give command

```
cp -avi intr-gtk3-examples MYDIR
```

The example programs appwindow, hello, hello2, hello3, calc, calc2, custom-layout-example, flag-demo, and theme-d-intr-demo for GTK 4 are located in directory /usr/share/doc/theme-d-intr-gtk4-examples/intr-gtk4-examples and in directory examples/intr-gtk4-examples in the source package. You can build the example programs with command make -f user.mk and run them with command

```
GUILE_LOAD_PATH=../..:$GUILE_LOAD_PATH run-theme-d-program \
cprogram-name>
```

where rogram-name> is the name of the target .go file of the program (main.go or rundemo.go). For program hello the command is

```
GUILE_LOAD_PATH=.:$GUILE_LOAD_PATH run-theme-d-program hello.go
```

Example program intr-gtk4-examples/calc2 is linked modularly and it shall be run with command

```
run-theme-d-program-m -g ../..: main.go
```

or in uninstalled mode

```
run-theme-d-program-m -q ../..:../theme-d-code: main.qo
```

Before you run it you have to install its configuration files with command

```
./install-calc2.sh
```

If you have a Debian-based Linux operating system you have to ensure that packages gir1.2-gtk-4.0 and gir1.2-adw-1 are installed in your system.

The example programs hello, hello2, hello3, calc, and theme-d-intr-demo for GTK 3 are located in directory /usr/share/doc/theme-d-intr-gtk3-examples/intr-gtk3-examples and in directory examples/intr-gtk3-examples in the source package. You can build the example programs with command make -f user.mk and run them with command

```
GUILE_LOAD_PATH=.:$GUILE_LOAD_PATH run-theme-d-program hello.go
```

If you have a Debian-based Linux operating system you have to ensure that package girl.2-gtk-3.0 is installed in your system.

Writing Programs using Theme-D-Intr

It is recommended you create a new directory for your program. First you have to list the G-Golf classes and functions you use in file intr-imports.scm. Its format is:

```
(intr-entities
  (version namespace ver)
   ...
  (classes
        (namespace class)
        ...)
  (functions
```

```
(namespace function)
...)
(rejected-methods
  name ...)
(overridden-functions
  (name (argument-type ...) result-type attributes)
  ...)
(strip-boolean-result
  name ...)
(ignore-slots
  (namespace class) slot-name ...)
...)
```

Namespace is the library where the definitions are imported, such as Gtk. Class names are given in format MyClassName. Note that the namespace is not included in the class or function name (Widget instead of GtkWidget). Methods belonging to a class are imported automatically when the class is imported and they must not be listed in the functions section. Rejected methods are generic function names for which we do not generate methods. There are two main reasons for rejecting a method:

- The method name overlaps a nongeneric function name, e.g. append.
- The methods of some name violate the covariance rule, see Theme-D Language Manual [https://www.iki.fi/tohoyn/theme-d/theme-d-language-manual-7.2.3.pdf].

The purpose of overridden-functions is to handle functions overridden in G-Golf. The argument types, the result type and the attributes are given in Theme-D format. The version specifies the version used for a namespace. The version must be enclosed in double quotes. The boolean function result of a function can be stripped by listing it under strip-boolean-result. See G-Golf documentation for this feature. Form ignore-slots can be used to prevent code generation for some specific slots. For example, (ignore-slots (Gtk Label) xalign yalign). Here is an example import file:

```
(intr-entities
  (version Gtk "4.0")
  (classes
    (Gdk Display)
    (Gtk Widget)
    (Gtk CssProvider)
    (Gtk StyleContext)
    (Gtk Application)
    (Gtk ApplicationWindow)
    (Gtk Button)
    (Gtk Box)
    (Gtk ScrolledWindow)
    (Gtk TextBuffer)
    (Gtk TextView)
    (Gtk Entry)
    (Gtk EntryBuffer)
    (Gtk Label)
    (Gtk Separator)
    (Gtk TextTagTable)
    (Gtk TextTag)
    (Gtk TextMark)))
```

and here is another:

```
(intr-entities
  (version Gtk "3.0")
  (classes
    (Gtk Widget)
    (Gtk Window)
    (Gtk Button))
  (functions
    (Gtk init)
    (Gtk main)
    (Gtk main_quit))
  (rejected-methods
   append map get-style activate compare copy)
  (overridden-functions
    (gtk-container-child-get-property (<gtk-container>
      <gtk-widget> <string>)
      <object> nonpure)
    (gtk-container-child-set-property
      (<gtk-container> <gtk-widget> <string> <object>)
      <none> nonpure)))
```

The following three files are generated from the definition file:

- Interface file _intr-imports.thi
- Body file _intr-imports.thb
- Target module _intr-imports-target.scm

The program and modules using G-Golf should import the module _intr-imports. In case you have a multiple part program name, such as (myexamples myprogram), module _intr-imports has a multiple part name too, e.g. (myexamples _intr-imports). File _intr-imports-target.scm is used by the linked program to provide access to the introspected libraries.

The following commands are used to generate Theme-D-Intr files:

- generate-intr-interface
- generate-intr-body
- generate-intr-target-module

If you use a multiple part program name you must give the -m option for these commands. The option argument is the imports module name for the first two commands, e.g. -m "(myexamples _intr-imports)" and the setter module name for the fourth command, e.g. -m "(myexamples _intr-imports-target)". If you want to generate accessor methods NAMESPACE-CLASS-get-SLOT and NAMESPACE-CLASS-set-SLOT! use option --generate-accessors for all of these programs. Note that you can access slots without accessor methods by using procedures slot-ref and slot-set!.

When you link a program using Theme-D-Intr you have to give the following options to the Theme-D linker:

```
-x "(g-golf)"-x "(guile-theme-d-intr support)"-x "<target-module>"
```

• --duplicates="merge-generics replace warn-override-core warn last"

Here <target-module> is the Theme-D name of the generated target module. For a program with a single part name it is (_intr-imports-target). If you use the extra support module give also option -x "(guile-theme-d-intr support2-gtk3)" or -x "(guile-theme-d-intr support2-gtk4)".

You have to ensure that you have the introspection files for the external libraries your program uses (with G-Golf) installed in your system. If your program uses GTK and you have a Debian-based Linux system this can be ensured by having package girl.2-gtk-3.0 (for GTK 3.0) or girl.2-gtk-4.0 (for GTK 4.0) in your system.

See also the user.mk makefiles of the example programs. Example program hello has a single part program name and the other example programs multiple part program names.

When you run programs using Theme-D-Intr the environment variable GUILE_LOAD_PATH has to contain the root directory of your program. If you use a single part program name this is the directory of your program.

Distributing Programs using Theme-D-Intr

If you use a Debian-based operating system the following packages are required to run compiled (built) Theme-D programs using Theme-D-Intr:

- theme-d-rte
- th-scheme-utilities
- libthemedsupport
- theme-d-intr

If you have a non-Debian operating system see the Theme-D User Guide for the files required to distribute a compiled Theme-D program. In addition to those, you need file support.scm from the Theme-D-Intr source package. If you use files support2-gtk3.scm or support2-gtk4.scm you need distribute that, too. These files have to be installed in subdirectory guile-theme-d-support somewhere in the Guile library search path. In UNIX systems this path usually contains directory /usr/share/guile/site/3.0/ or /usr/share/guile/site/2.2/.

Help with callback types

You can use command describe-cb-type to get the Theme-D name and Theme-D procedure type of a callback type. The syntax of the command is

```
describe-cb-type library callback-name [version]
```

Argument library is the library where the callback is defined. Argument callback-name is the name of the callback type. Optional argument version is the version of the library. Here is an example:

describe-cb-type Gtk CustomMeasureFunc 4.0